

# Building PREPAREDness with Collaborative Knowledge Platform, Gamification and Serious Game in Virtual Reality

In case of a disaster, 'plan A' is that first responders arrive and save everyone. Until then, everyone needs a 'plan B'. Despite existing learning materials and disaster alert apps available to the public, neither those solutions nor traditional information campaigns significantly increased citizen preparedness, and live drills are extremely expensive. The EU-funded B-prepared project aims to teach disaster survival skills to European citizens. To that end, we have created a collaborative co-creation platform to collect learning materials, formulate curricula, perform cross-platform learning progress tracking, and deliver the learning content using virtual reality and gamification via the medium of a mobile app. The platform is open for content and game developers, projects, and other stakeholders via application programming interfaces.

website : <https://b-prepared-project.com/>

contact: [hello@b-prepared-project.com](mailto:hello@b-prepared-project.com)